# **Air Force Sustainment Center**

# Uncomfortable Truths About Cybersecurity

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- Uncomfortable truths about software and the people who write it.
- We don't talk anymore.
- "We have an air gap."
- DevSecOps is great. It's also not enough!
- Fixes.





### Uncomfortable Truths About Software and the People Who Write It



### The Nature of Software



Software automates manual\* processes

#### Software processes data

- Data has value to someone some more than others
- Insubstantial, Malleable, Complex

\* Of course, computers work a lot faster, can access signals, etc. But most code is stepped through, desk checked, or simulated during development.



### **Measuring Software**











- Counting SLOC in software is like counting brush strokes in art.
- Good software estimation is accurate within 25%, 75% of the time.
- SLOC-based coverage is <del>awful</del> the most useful measure we have.

Source Lines of Code



### .

#### Software is never done

Everything that happens in acquisition also happens in sustainment

Perfect code doesn't exist (CompSci 101, Lesson 1)

Keep it simple, stupid (KISS, CompSci 101, Lesson 2)

The only risk-free software is what you're *not* running

Somewhere in your enterprise, there is software at every stage of its lifecycle

#### Literally anyone can write software that literally anyone can use

- 50-year-old worldwide supply chain
- Few know all the software they're running
- Nobody\* knows who wrote their software

Old software doesn't die. You have to kill it.



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### **About Programmers**

#### Programmers learn how to program

- They write code that *does things,* not *is things*
- "Quality" and "Security" are poorly defined
- Programmers don't "do" security
- They don't know security (or safety, reliability, human factors, management...)

#### Every new program is a novel problem

#### Good programmers are:

- Curious lifelong learners
- Ingenious outside-the-box problem solvers
- Arrogant
- Lazy-ish: reuse & whatever works



### What Programmers Don't Know







(0 points):





(0 points): You (duk)

#### 2. Who should fix it?

(1 point):







2. Who should fix it?

You (duh) (1 point):

3. Who else can fix it?

(5 points):





(0 points): You (duk)

2. Who should fix it?

(1 point): You (duh)

3. Who else can fix it?

(5 points): Your colleagues

4. Who can't fix it?

(20 points):





(0 points): You (duh)

2. Who should fix it?

(1 point): You (duh)

- 3. Who else can fix it? (5 points): Your colleagues
- 4. Who can't fix it? (20 points): Cybersecurity professionals

#### 5. Extra credit: Why would you create a vulnerability?

(All the points):





(0 points): You (duk)

2. Who should fix it?

(1 point): You (duh)

- 3. Who else can fix it? (5 points): Your colleagues
- 4. Who can't fix it? (20 points): Cybersecurity professionals

5. Extra credit: Why would you create a vulnerability?

(All the points): Ignorance, laziness, accident, malice, honest oversight, insecure tools



### More of What Programmers Don't Know

Taught in school	$\rightarrow \rightarrow \rightarrow$	Learned in career	$\rightarrow \rightarrow \rightarrow$	CSSLP certification
Economy of mechanism (KISS)				
		Fail-safe defaults		
				Complete mediation
Open design				
	Sepa	ration of duties		
	Least privileg	е		
				Least common mechanism
		Psy	chological acc	eptability
		Work factor		
				Compromise recording
C	omponent reu	ISE		
				Resiliency
			Defense in de	epth









## The History of Cybersecurity





## The History of Computer Science





### What We Don't Know

#### Programmers

- Computer Science = Cybersecurity
- Security is fundamental to software
- Security is our job before it's anyone else's
- Information has inherent and imputed value
- How hackers work
- We *must* start thinking like an attacker
- How secure software is developed
- How easy secure development is

#### Cybersecurity Professionals

- How programmers think
- How programmers work
- How software is created
- How secure software is developed
- How working at the system level doesn't work at the software level





# "We have an air gap"



### Air Gap = 1980's Network







### Air Gap = 1980's Network



### **50-Year-Old Supply Chain**



https://xkcd.com/2347

### **50-Year-Old Supply Chain**







### Side Channels & Insider Threats

- Side Channel: Using Laws of Physics to Bridge Air Gaps
  Electromagnetic Radiation
  Sound
  - Light
  - Execution Time

#### Insider Threats

- Nefarious
- Clumsy
- Deceived
- Includes the whole software supply chain



#### Code With Honor

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# DevSecOps is great! It's also not enough!





### Log4j, December 2021

- Very common Java logging service that permits attacker code execution on the hosting server:
- Amazon Web Services, Cloudflare, iCloud, many others
- 40% remain unpatched (Feb. 23)

(https://securityintelligence.com/articles/log4j-downloads-vulnerable/)

#### CISA's investigation report:

https://www.cisa.gov/news-events/news/apache-log4j-vulnerability-guidance





### **Designed-in Vulnerabilities**

# Security Analytics: >70% of exploited vulnerabilities are *design flaws*

#### **Other Recent Examples:**

#### Heartbleed, 2014

Heartbeat feature with design flaw that exposed server memory to attacker

#### **Equifax**, 2017

XML External Entity (XXE) Inadequate input validation

### **Cambridge** Analytica, 2018

Inadequate access control







### **Designed-in Vulnerabilities**

#### Common Weakness Enumeration Top 25 (out of 933 total) : <u>https://cwe.mitre.org/top25/</u> Difficult or impossible to detect in source code

#### 1. Out-of-Bounds Write

- 2. Improper Neutralization of Input During Web Page Generation ("Cross-site Scripting")
- 3. Improper Neutralization of Special Elements used in an SQL Command ("SQL Injection")
- 4. Use After Free
- 5. Improper Neutralization of Special Elements used in an OS Command ("OS Command Injection")
- 6. Improper Input Validation
- 7. Out-of-Bounds Read
- 8. Improper Limitation of a Pathname to a Restricted Directory ("Path Traversal")
- 9. Cross-Site Request Forgery (CSRF)
- 10. Unrestricted Upload of File With Dangerous Type
- 11. Missing Authorization
- 12. NULL Pointer Dereference
- 13. Improper Authentication

- 14. Integer Overflow or Wraparound
- 15. Deserialization of Untrusted Data
- 16. Improper Neutralization of Special Elements used in a Command ("Command Injection")
- 17. Improper Restriction of Operations Within the Bounds of a Memory Buffer
- 18. Use of Hard-coded Credentials
- 19. Server-Side Request Forgery (SSRF)
- 20. Missing Authentication for Critical Function
- 21. Concurrent Execution Using Shared Resource With Improper Synchronization ("Race Condition"
- 22. Improper Privilege Management
- 23. Improper Control of Generation of Code ("Code Injection" Incorrect Authorization
- 25. Incorrect Default Permissions



## **Supply Chain Vulnerabilities**

#### Solar Winds

- Organizational & process "bug"
- Not detectable by tools
- Software as a Service (SaaS) & Continuous Integration/Continuous Deployment (CI/CD) move faster
  - Pushing potential harm out faster
  - Potentially erases security boundaries between "Dev" & "Ops"

#### • Without Software Bill Of Materials (SBOM), we are flying 90% blind

• Even *with* SBOM, *someone* must own and fix or control the vulnerabilities

32

&DataSize, &PrimaryDisplayValue); Read up to 64 bytes

**Dozens of PC vendors affected** Pseudocode-A

Allocate 1 byte

**Compromise not detectable by firmware** integrity monitoring systems

**PC Firmware Supply Chain Vulnerabilities** 

- CVE-2021-42059, CVSS score 7.5 8.2
- System Management Module in the UEFI (BIOS)









Common Vulnerabilities and Exposures, Common Vulnerability Scoring System

Unified Extensible Firmware Interface Basic Input Output System

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### "The" DevSecOps Pipeline





Briefer: Lynn Wallace (517 SWES/MXDPA) UNCLASSIFIED





## How to Fix





# Ensure that everyone who creates software knows secure coding principles - worldwide.

### Help Is Available

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#### Government

- Joint Federated Assurance Center (JFAC), <u>https://jfac.dso.mil</u>
- Cyber Resiliency Office for Weapon Systems (CROWS)
- National Institute of Standards and Technology (NIST) Software and Supply Chain Assurance (SSCA) Forum and Working Groups

Code With Honor

DOD/NNSA Software Assurance Community of Practice

#### Academia

- Mr. John Keane ("The Software Angel of Death")
- Nancy Mead (Software Engineering Institute, former)
- Carol Woody (Software Engineering Institute)
- David Wheeler (Linux Foundation)

#### Private Sector

SAFECode, Secure Software Alliance, CISQ, OWASP, BSIMM



SAFECode







### What You Should Do

#### Begin teaching secure design principles to your programmers ASAP

- Software Assurance certification via Defense Acquisition University (DAU) and ISC2
- Start thinking like an attacker and learn about hacking (practice carefully!)
- Assume: The enemy is calling *your* function
- Point them to CWE, OWASP, Known Exploited Vulnerabilities (KEVs)

#### Enforce DevSecOps with security scans

- Pick scanning tools that teach
- Don't just count the weaknesses, *fix them*

#### Connect Cyber, Program Protection, Mission Defense to SW teams

- Requirements, Oversight, Mentoring and Collaboration
  - Data Flow
  - Misuse/abuse analysis as informed by threats
  - Metrics or other evidence
  - Don't forget Supply Chain Risk Management (SCRM)





## **Questions?**





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### The level of confidence that software functions as intended and is free of vulnerabilities, either intentionally or unintentionally designed or inserted as part of the software throughout the lifecycle. ~DODI 5200.44

Cybersecurity is defined as:

Prevention of damage to, protection of, and restoration of computers, electronic communications systems, electronic communications services, wire communication, and electronic communication, including information contained therein, to ensure its availability, integrity, authentication, confidentiality, and nonrepudiation. ~DoDI 8500.01

Abbreviated as "SwA"

### **50-Year-Old Supply Chain**





https://xkcd.com/2166

### Saltzer & Schroeder, 1974

Principle	Lesson	Examples	
Economy of mechanism	KISS (Keep It Simple, Stupid)	Single sing-on, password vaults, resource efficiency	
Fail-safe defaults	A fault in a "default deny" system is easily detected: "WHY DON'T I HAVE ACCESS ANYMORE?" A fault in a "default allow" system hides until exploited.	log4shell	
Complete mediation	Every access to every object must be checked for authorization.	Cookie management, session management, caching of credentials	
Open design	"Security by obscurity" does not work.	Kerckhoff's principle, peer review, open source, crowd source	
Separation of privilege/duties	Where feasible, a protection mechanism that requires two keys to unlock it is more robust and flexible than one that allows access to the presenter of only a single key.	Multi-party tasks, secret sharing, split knowledge	
Least privilege	Every program and every user of the system should operate using the least set of privileges necessary to complete the job.	Access control, need-to-know, run-time privileges	
Least common mechanism	Minimize the amount of mechanism common to more than one user and depended on by all users.	Compartmentalization/isolation, allow-accept list	
Psychological acceptability	It is essential that the human interface be designed for ease of use so that users routinely and automatically apply the protection mechanisms correctly.	Password complexity, passwordless authentication, screen layouts, Completely Automated Public Turing test to tell Computers and Humans apart (CAPTCHA)	
Work factor	Compare the cost of circumventing the mechanism with the resources of a potential attacker. "How valuable is your information?" "To you?" "To an attacker?"	All security measures	
Compromise recording	Provide diagnostics but beware of your reader!	Logging	
Component reuse	Do not create your own encryption, authentication, etc.	Common controls, libraries	
Resiliency	Resist compromise, quickly return to normal after attack.	Fail safe, fail secure, no single point of failure, failover	
Defense in depth	Apply these principles everywhere.	Layered controls, geographical diversity, technical diversity, distributed systems	